

Bubble Images

(As seen on <http://fxb.worth1000.com/tutorials/163230/bubble-egg>)

- Create a bubble image from an object or image



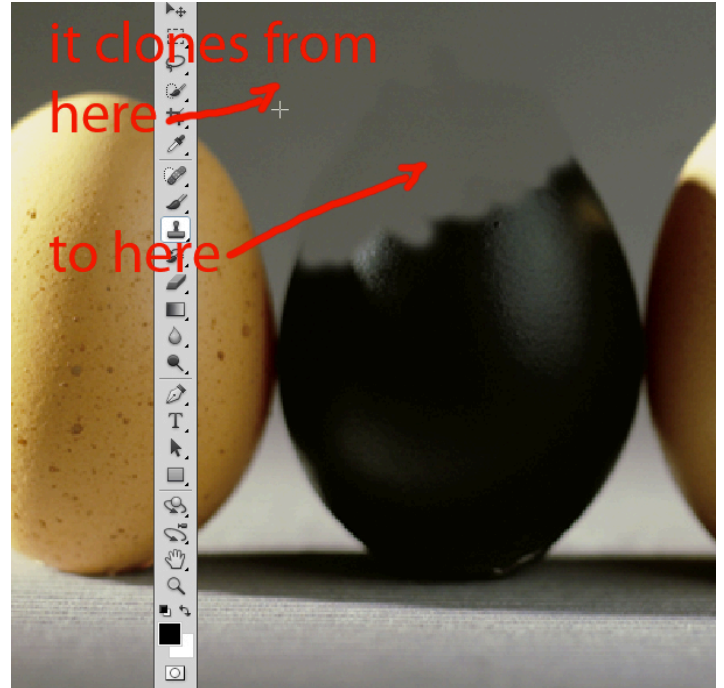
-Choose the image you want to add a bubble to or that you would like to create your bubble to replicate



-Use the Clone Stamp tool to eliminate a portion of the image to bubble

-Press Alt + Click in an area to clone from

-The + is where will copy and circle is area will cover



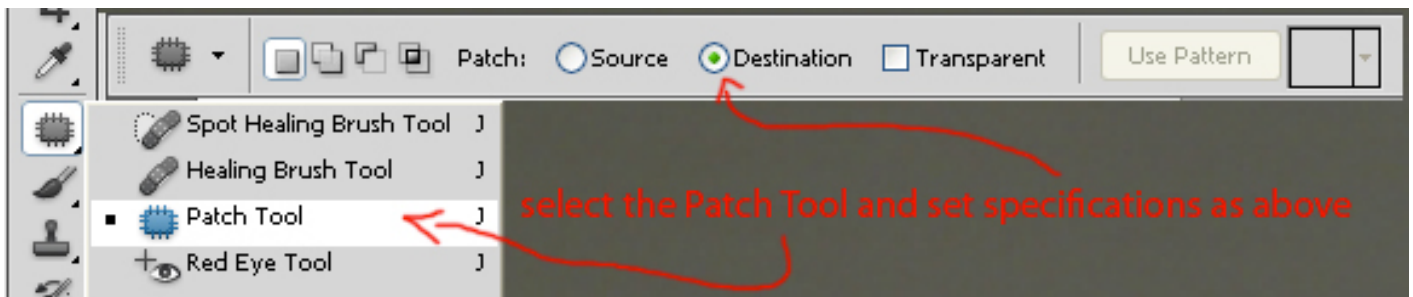
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-When you are finished using the Clone stamp tool you may notice some imperfections



-Use the Patch Tool to clean it up
-Set to Destination



-With the Patch tool selected you will select a part of the background apply it over the parts you have cloned previously. This will eliminate most of the imperfections and make it look uniform.



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-Your image will now have any empty area to add your bubble



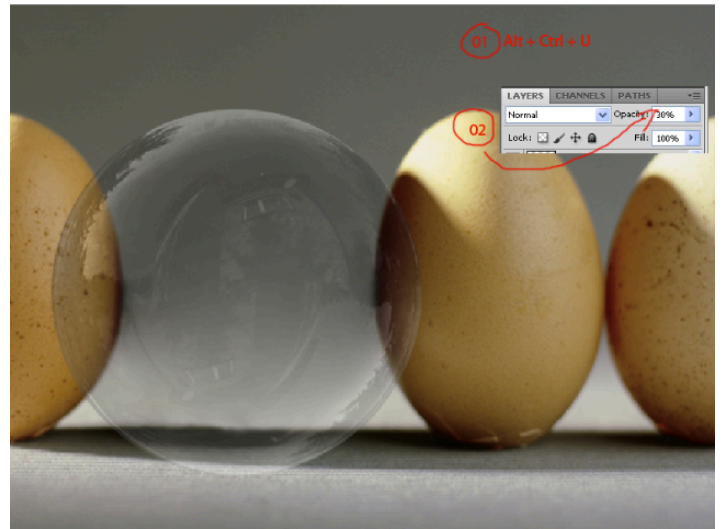
-Find an image of a bubble on-line to use



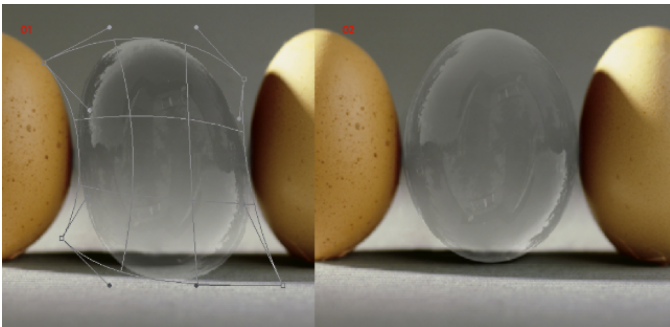
-Use Selection tools and Layer mask to cut out and move the bubble onto your image



-Alt + Command + U to adjust saturation
-Change opacity to see through some of bubble



-Use Transform > Warp to shape the image



-Final image



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-To create a bubble image like the baseball and frog above and the examples here, use multiple bubbles and shape them to an image using a photo. Warp multiple bubbles to form the shape of the object, then delete the original image and add a background.

